

## Our story

Odfjell SE is one of the market leaders in providing logistics for the global chemical industry and was established in 1914. The headquarter is in Bergen, Norway. Odfjell operate 77 sophisticated vessels per Q3 2019, renewal program can bring fleet to +100 vessels in 2020.



#### **Odfjell Group financials** (2018)

- Gross revenue USD 851 million
- EBITDA USD -31 million
- Operating result (EBIT) USD -131 million



#### **Employees and offices**

- 2293 employees globally (1523 seafarers, 620 terminal employees, 383 on shore)
- 17 offices and six tank terminals



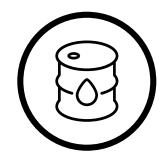
#### Safety

Tankers LTIF 2018 0.40
 Terminals LTIF 2018 0.19



#### **Odfjell Tankers**

Number of vessels 77 (DWT 2.6 million)
Volume shipped 15.1 million tonns



#### **Odfjell Terminals**

- Total tank capacity 1.51 million cubic meters
- Located in Asia, Europe and United States



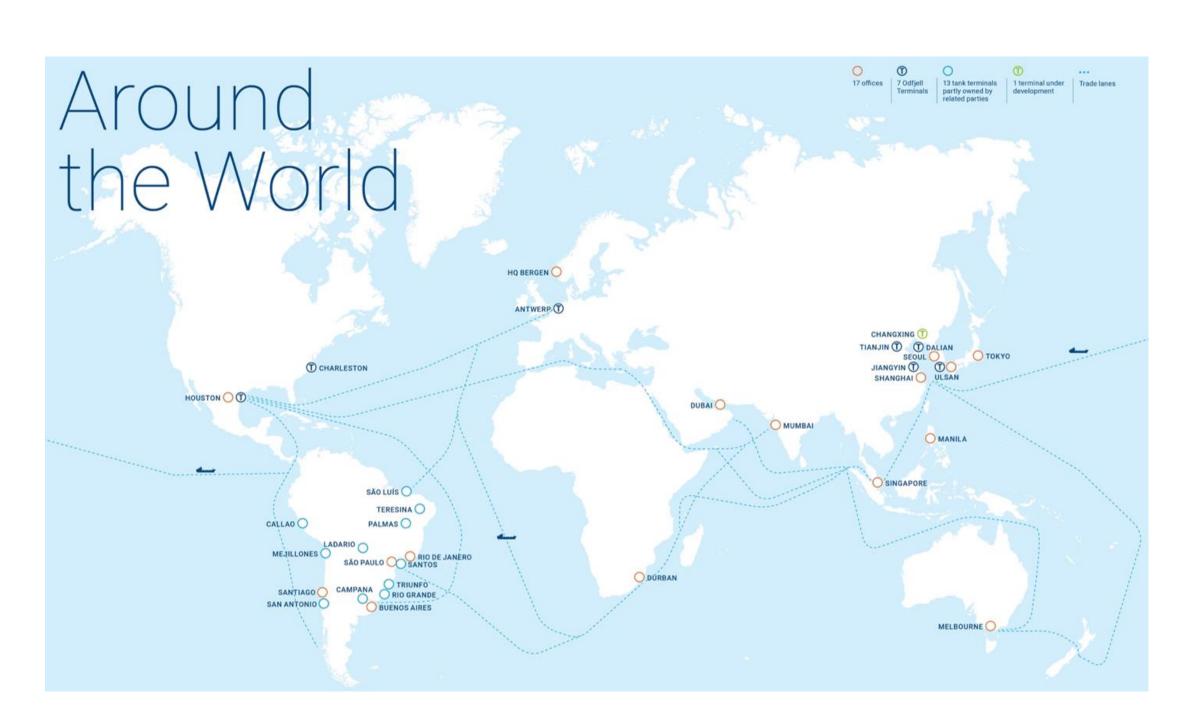


# Serving the global chemical market

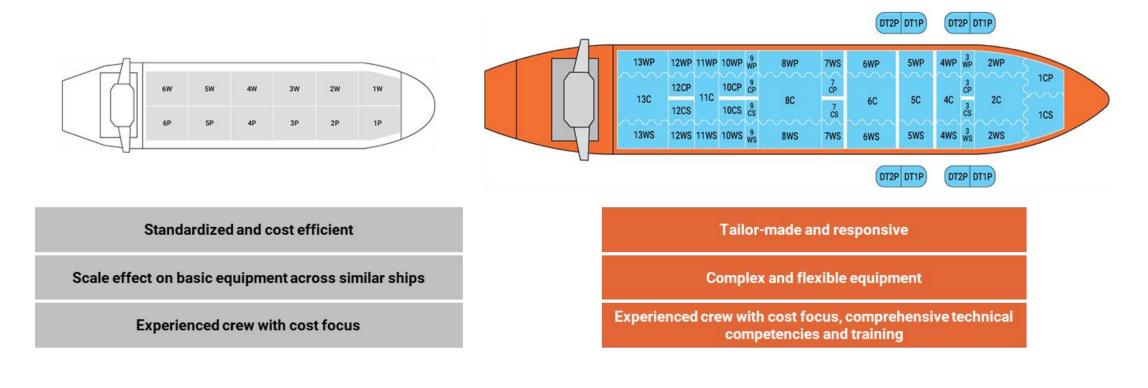
Our chemical tankers crisscross the oceans, forming a web of trade routes that fuel production in all industries, on all continents

Our terminals connect sea and land at strategic locations worldwide, providing safe storage as a step on the way to the customer





**Sophisticated Super Segregators** 



# Our Digital Challenge

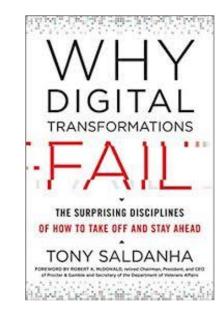
Digitalization is a competitive survival game – doing nothing is not an option

- Technology opportunities arising with increasing speed
- We operate in a highly competitive industry
- Our industry has high operational complexity
- Our customers and competitors are becoming more digital



# Disruption is here and it is massive

Half the companies in the Fortune 500 list will turn over in the next decade.

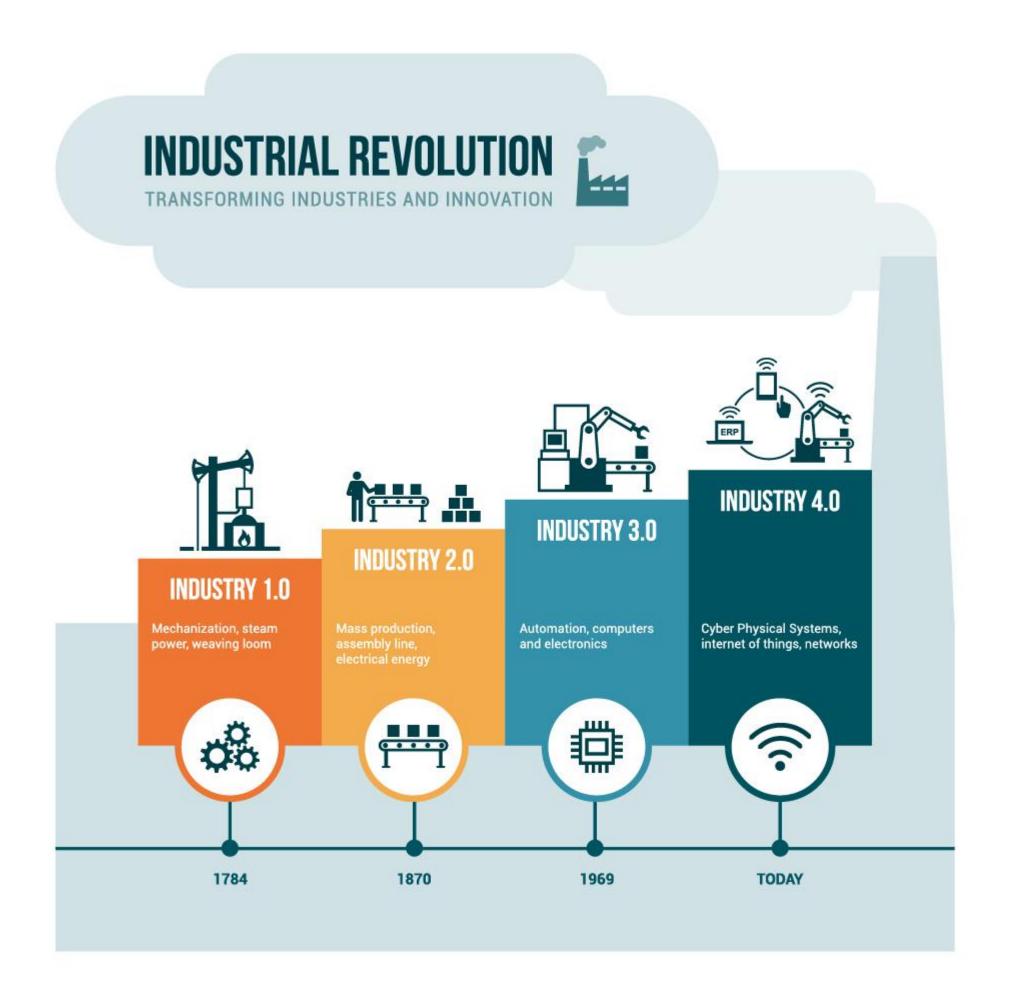


#### **COMPANY LIFE SPAN**

Average Life span for companies are down to twenty years from sixty years in 1950s.

#### **TRANSFORMATION**

Company either transform or die in industrial Revolutions. 70% percent of all digital transformation fail.



Gartner.

Every Industry will be Digitally Remastered.

Products become electrified and digitally re-evented.

We are used to disruption ... but not the speed of disruption.

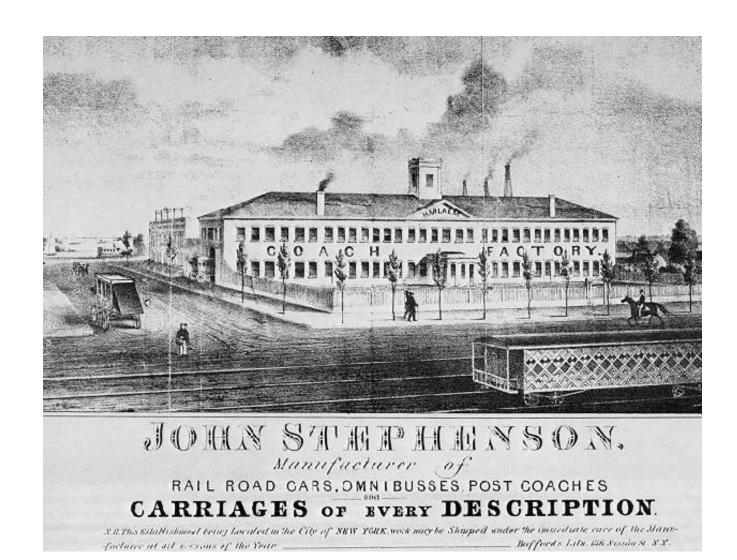
## John Stephenson Car Company 1831 to 1919

American manufacturer of carriages, horsecars, cable cars, and streetcars.





JOHN STEPHENSON



Patent Number	Date Issued	Status	Description
Unnumbered	Apr 1833	Issued	Passenger car
26,626	27 Dec 1859	Issued	Brake for reversible cars
32,681	2 Jul 1861		Improvement for opening railroad-car doors
61,481	22 Jan 1867	Issued	Flexible suspension for 4-wheeled streetcars
87,121	23 Feb 1869	Issued	Detachable wheel housings
147,190	3 Feb 1874	Issued	Device for Operating Street-Car Doors
150,906	12 May 1874	Issued	"Bob-tail" car with rear door operable from fron
155,118	15 Sep 1874	Issued	Device for Operating Street Car-Doors
161,565	30 Mar 1875	Issued	Removable car seats
161,570	30 Mar 1875	Issued	Longitudinal ribbing in streetcar body
296,480	8 Apr 1884	Issued	Car axle box and overload springing
378,470	28 Feb 1888	Issued	Tram Car Roof
378,471	28 Feb 1888	Issued	Tram Car Sash Rail
378,473	28 Feb 1888	Issued	Tram Car Window
378,476	28 Feb 1888	Issued	Tram Car Dash Cap
378,480	28 Feb 1888	Issued	Summer car with aisle
450,848	21 Apr 1891	Issued	Vestibule Street Car
491,608	14 Feb 1893	Issued	Sliding door for streetcars
693,611	18 Feb 1902	Assigned	
RE6,057	22 Sep 1874	Assigned	Reissue of 32,681 Division A
RE6,058	22 Sep 1874	Assigned	Reissue of 32,681 Division B
RE6,059	22 Sep 1874	Assigned	Reissue of 32,681 Division C
RE6,060	22 Sep 1874	Assigned	Reissue of 32,681 Division D
RE6,061	22 Sep 1874	Assigned	Reissue of 32,681 Division E
RE6,062	22 Sep 1874	Assigned	Reissue of 32,681 Division F
RE6,428	11 May 1875	Reissued	Reissue of 155,118
RE6,429	11 May 1875	Reissued	Reissue of 155,118

18 U.S. Patents issued to, or assigned to, John Stephenson

JERSEY CI	TY & BERGE	
	2	
		Cear

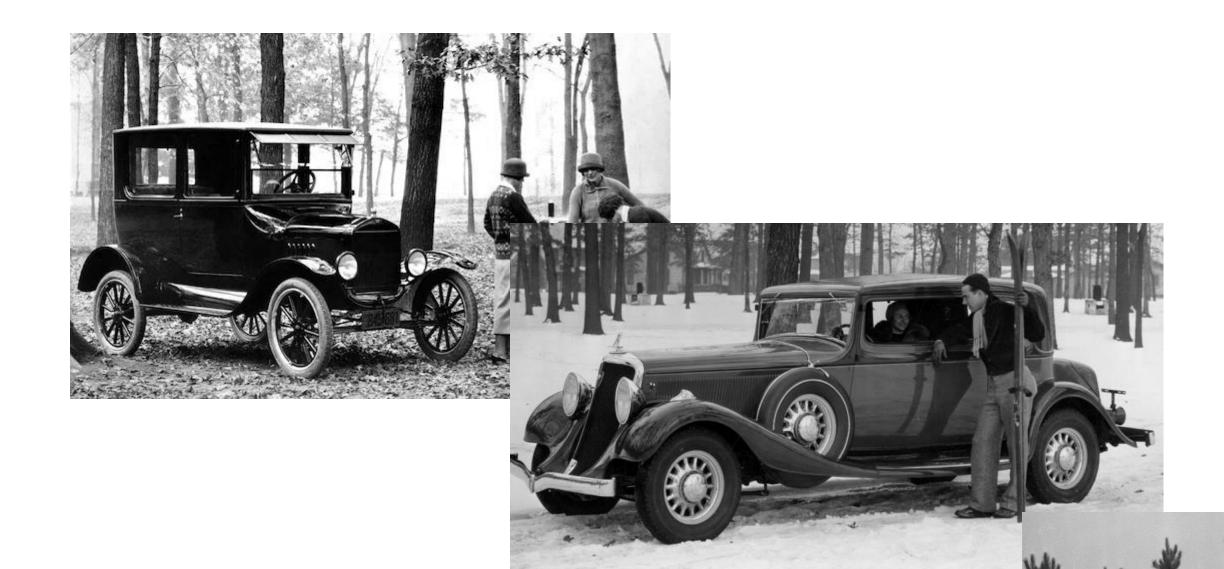
Stephenson's revolving horsecar could turn around without being turned around.

## Studebaker 1852 to 1966

Originally American producer of wagons, buggies entered the automotive business in 1902 with electric vehicles and in 1904 with gasoline vehicles.



OLD STUDEBAKER PHAETON
Built by H. & C. Studebaker in 1857



## **Digital Optimization**

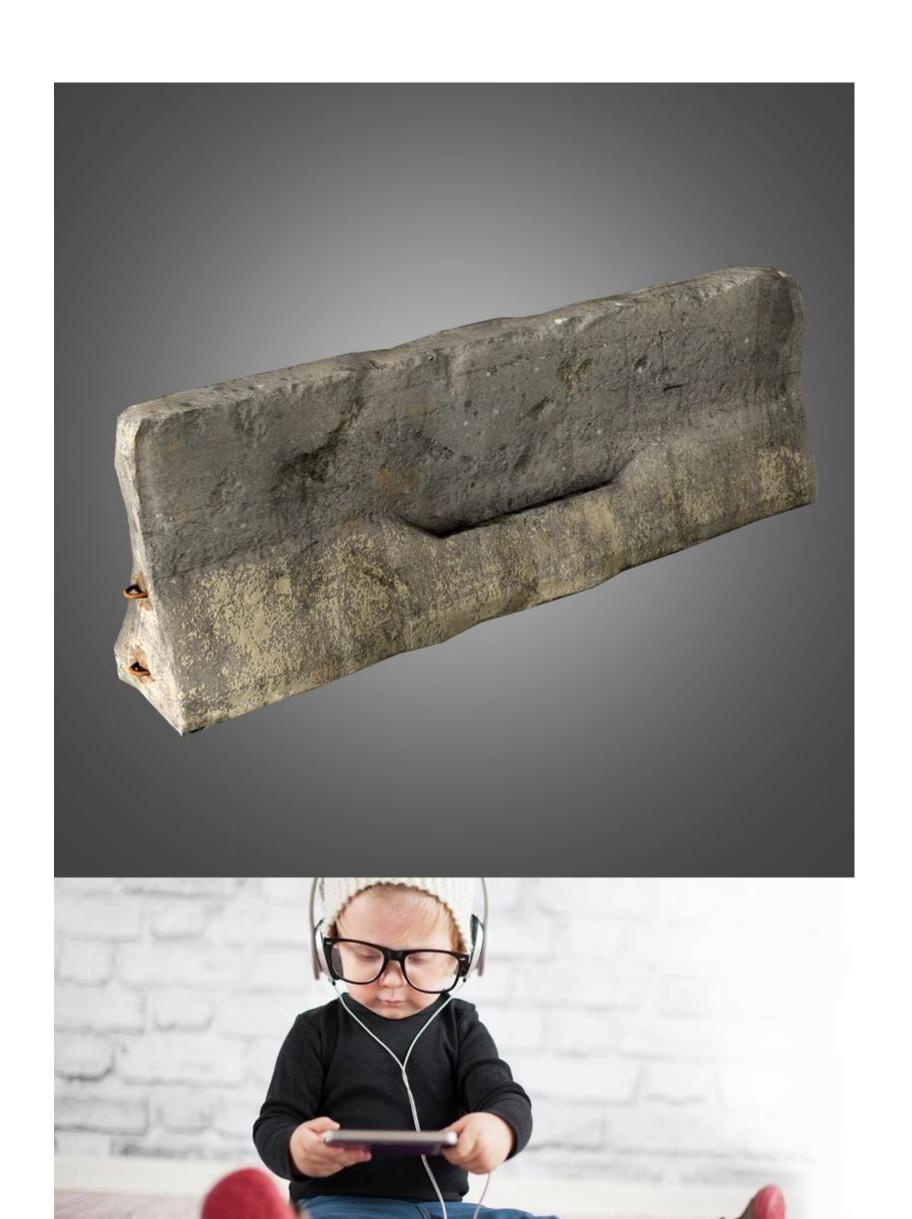
nor

**Digital Transformation** 

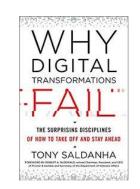
is enough

Continuous Digital
Transformation is
needed for survival!





## What are the barriers?



There is a **Digital Literacy** challenges and it does <u>not</u> help that IT industry hype technologies.

**Digital Disruption strategy** (creating new business models for the overall business) is different from **IT strategy** (driving automation and productivity in daily operations).

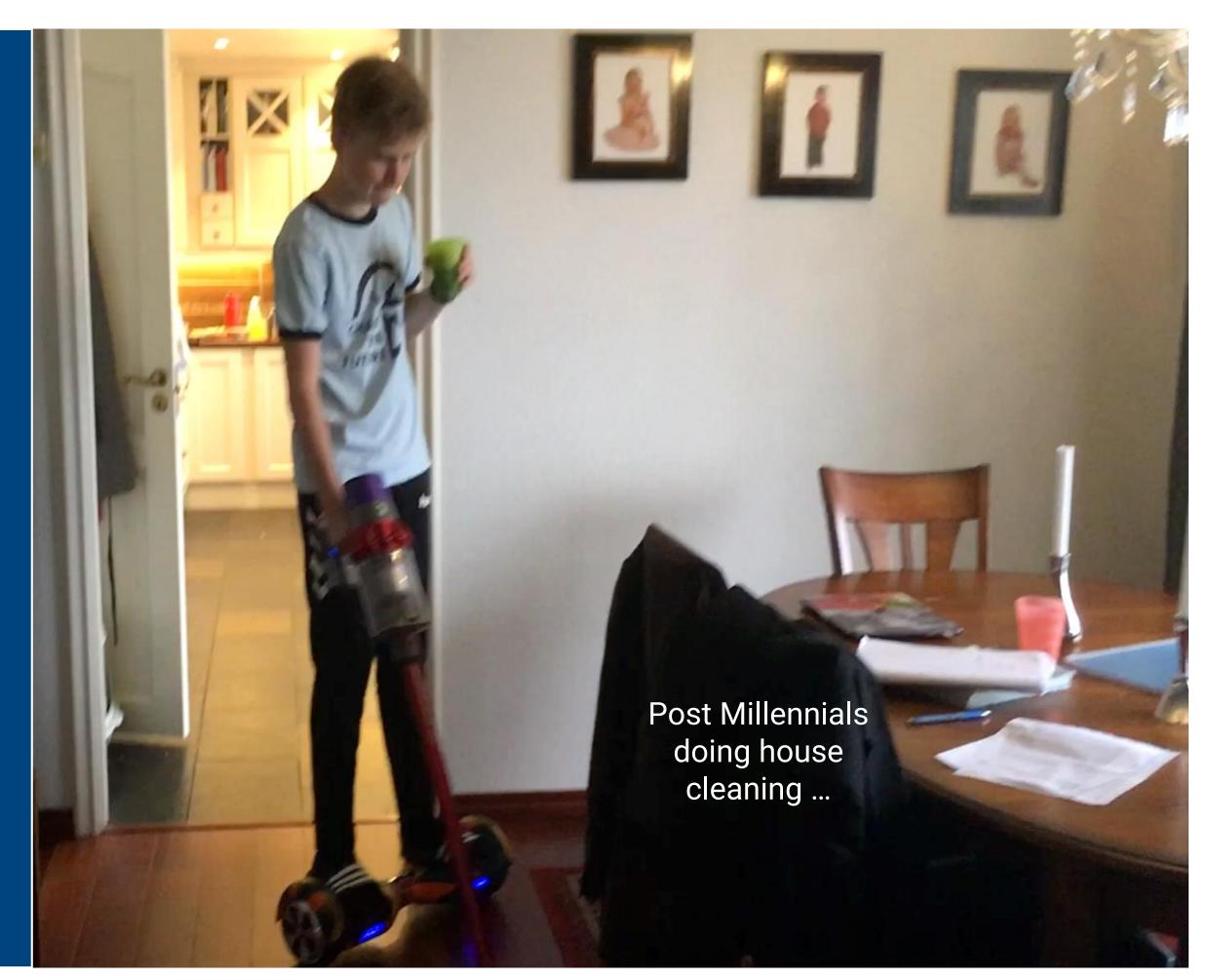
There is an **overreliance** on CIOs and CDOs where you should turn every leader in the organization into a passionate digital leader.

## Gartner.

**Digital Dexterity** is in short supply. Digital Dexterity is ambition and ability to work digitally and build digital businesses.

# Will Post Millennials have higher Digital Dexterity?

- Grew up with technology and was born connected
- Participated in team sports and are very team oriented
- Leverage tech savviness and intuition
- Are the Best-Educated Generation Yet
- Approach their superiors as equals
- Well educated parents



## What Doesn't Matter ...

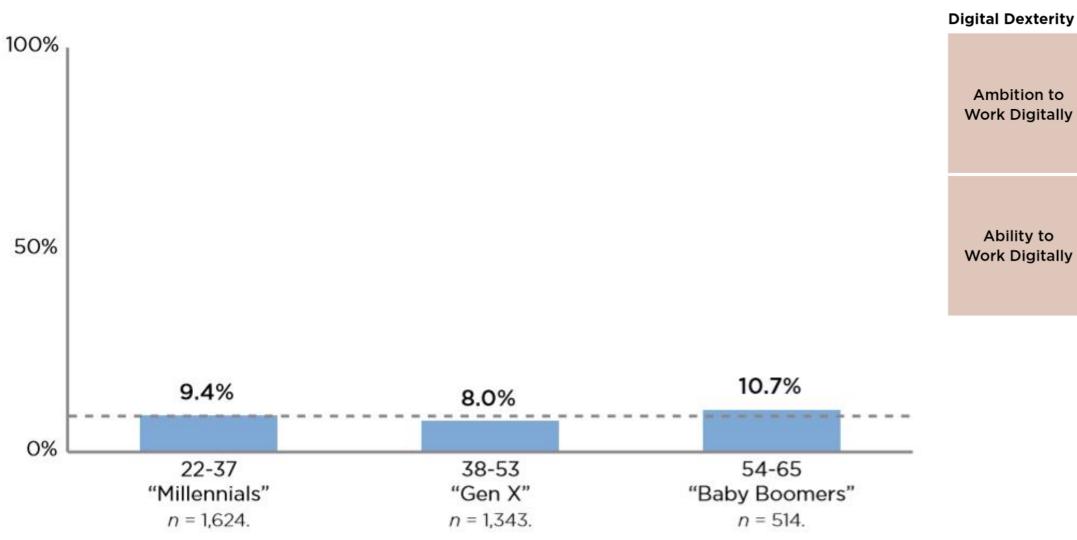
- Age
- Years in the workforce
- Location
- Graduate degree (other then an MBA)



#### MILLENNIALS DON'T HOLD THE KEY TO DEXTERITY

Prevalence of High Digital Dexterity

Percentage Across Generations



n = 3,481 employees from all industries and functions. Source: CEB 2018 Digital Dexterity Survey

Ambition to

**Build Digital** 

**Businesses** 

Ability to Build

Businesses

Ambition to

Work Digitally

**Work Digitally** 

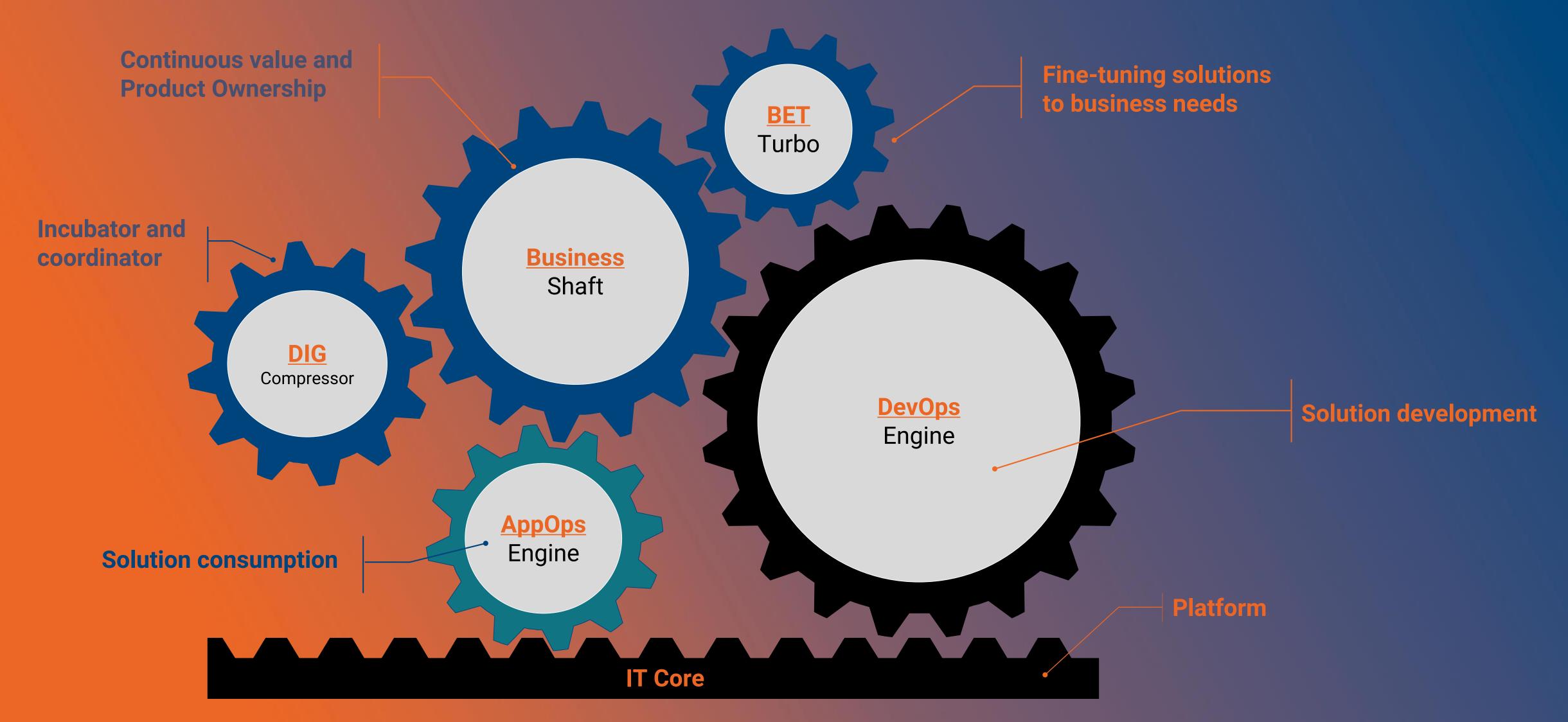
#### Gartner.

Employees develop digital dexterity through **autonomy** to experiment with digital technologies and through easy access to strategic and technical digital **business** expertise inside and outside of **IT** 



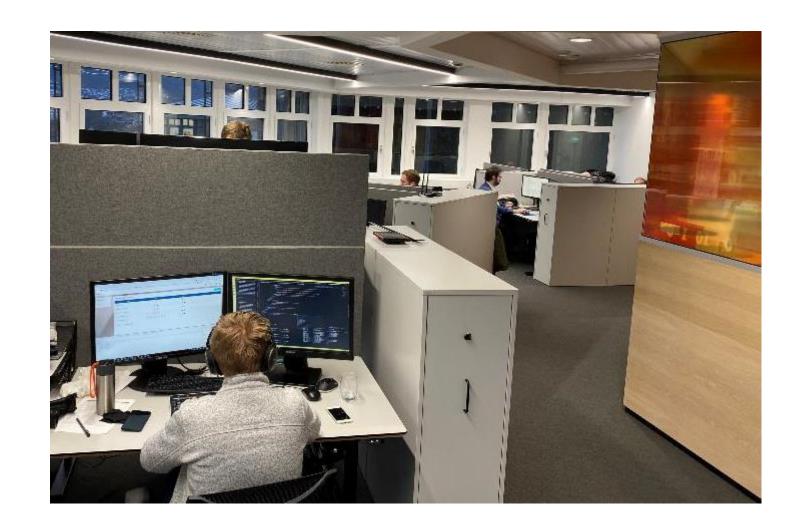
# Digitalization in Odfjell



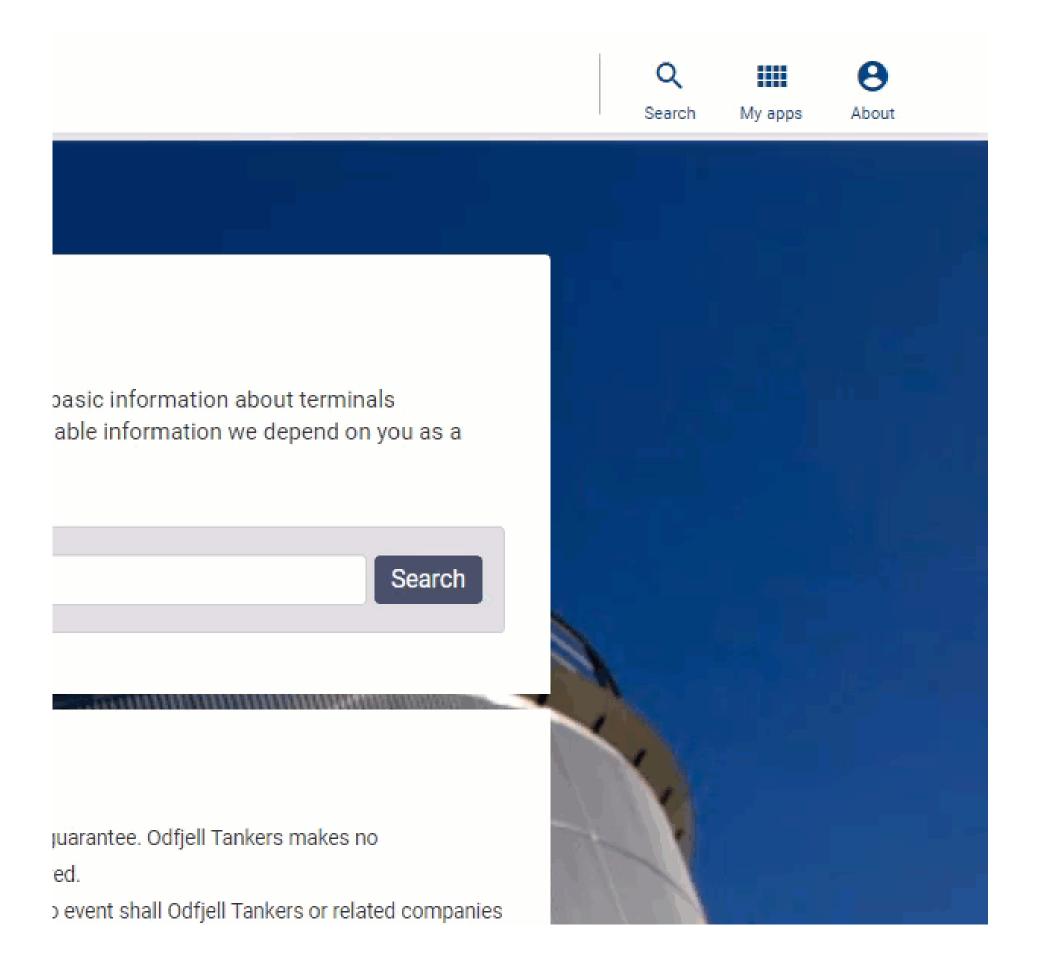


## Digitalization in Odfjell

## Odfjell have a permanent DEVOPS team

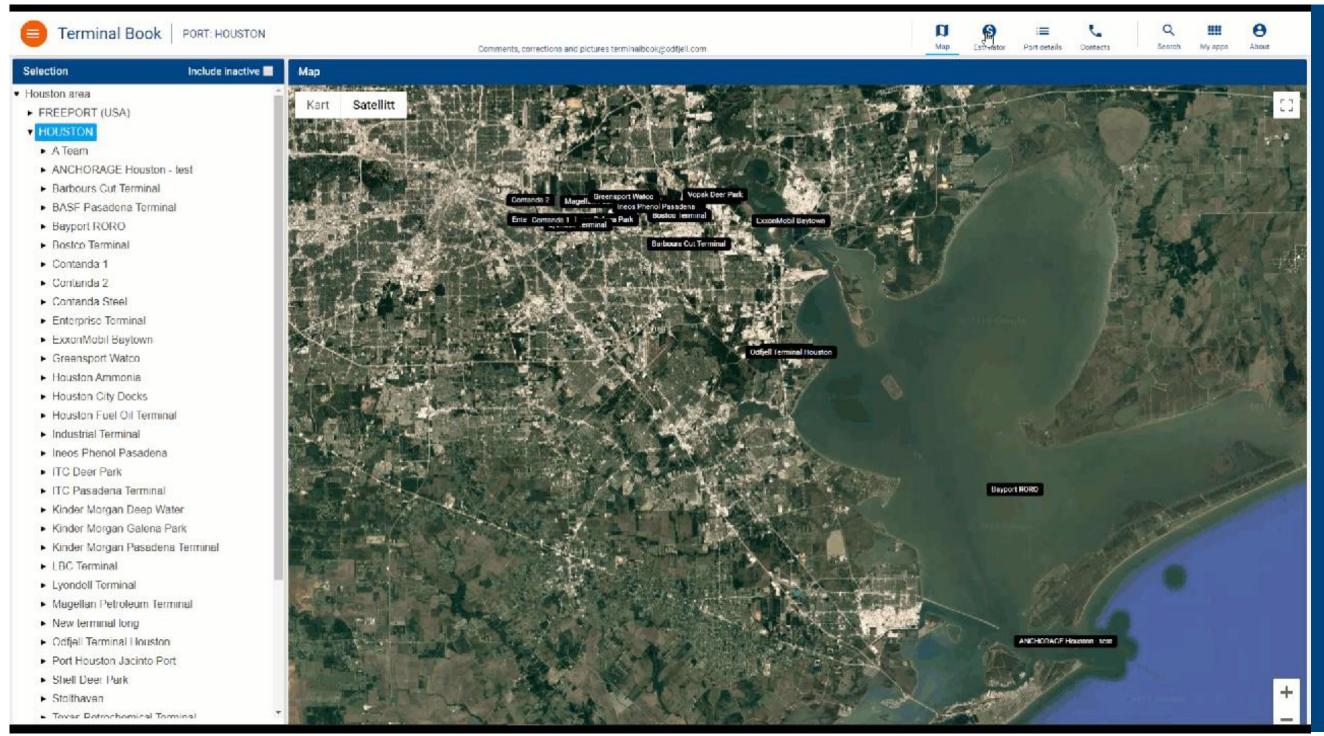


**Bergen November 2019**Odfjell DEVOPS team working



## Terminal Book

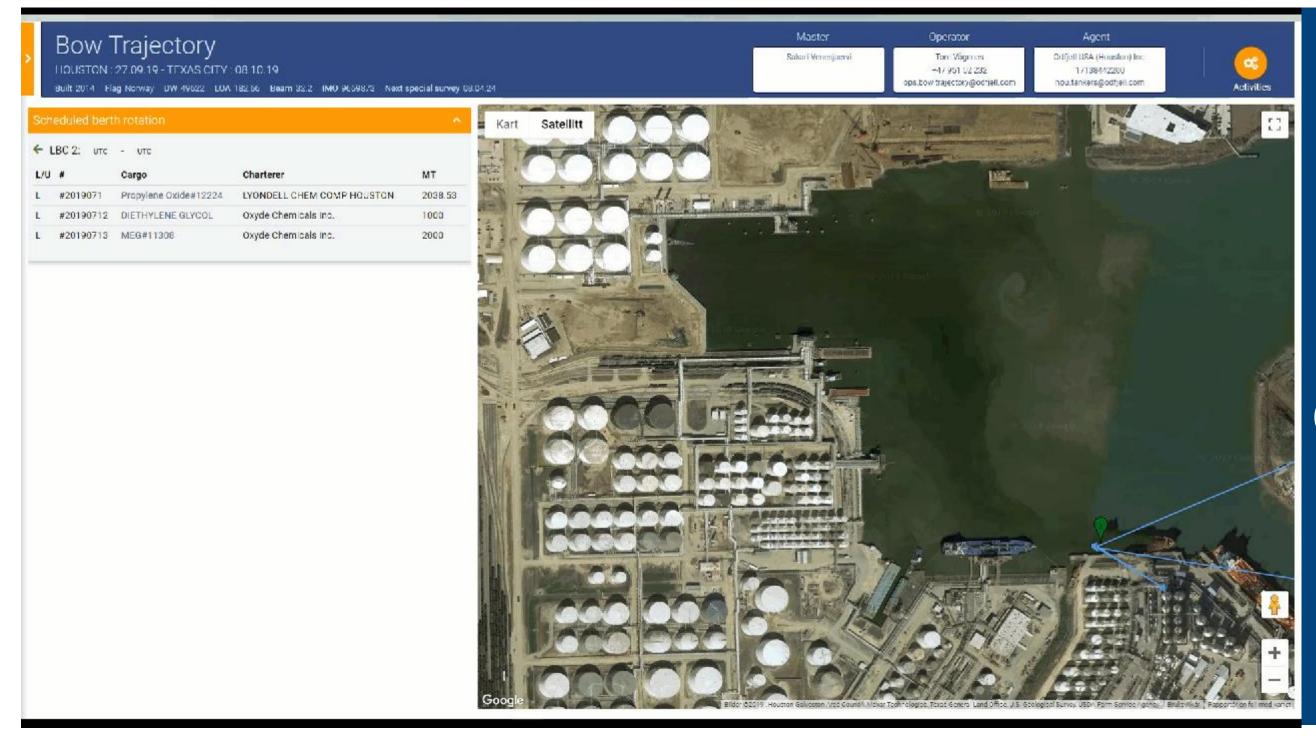
Services Constraints, commercial and operational statistics and Port Cost Predictions



The **Terminal Book** is a tool used to map all relevant terminals and their **Services** and **Constraints**, commercial and operational **statistics** and **Port Cost** Predictions

## Port Collaboration

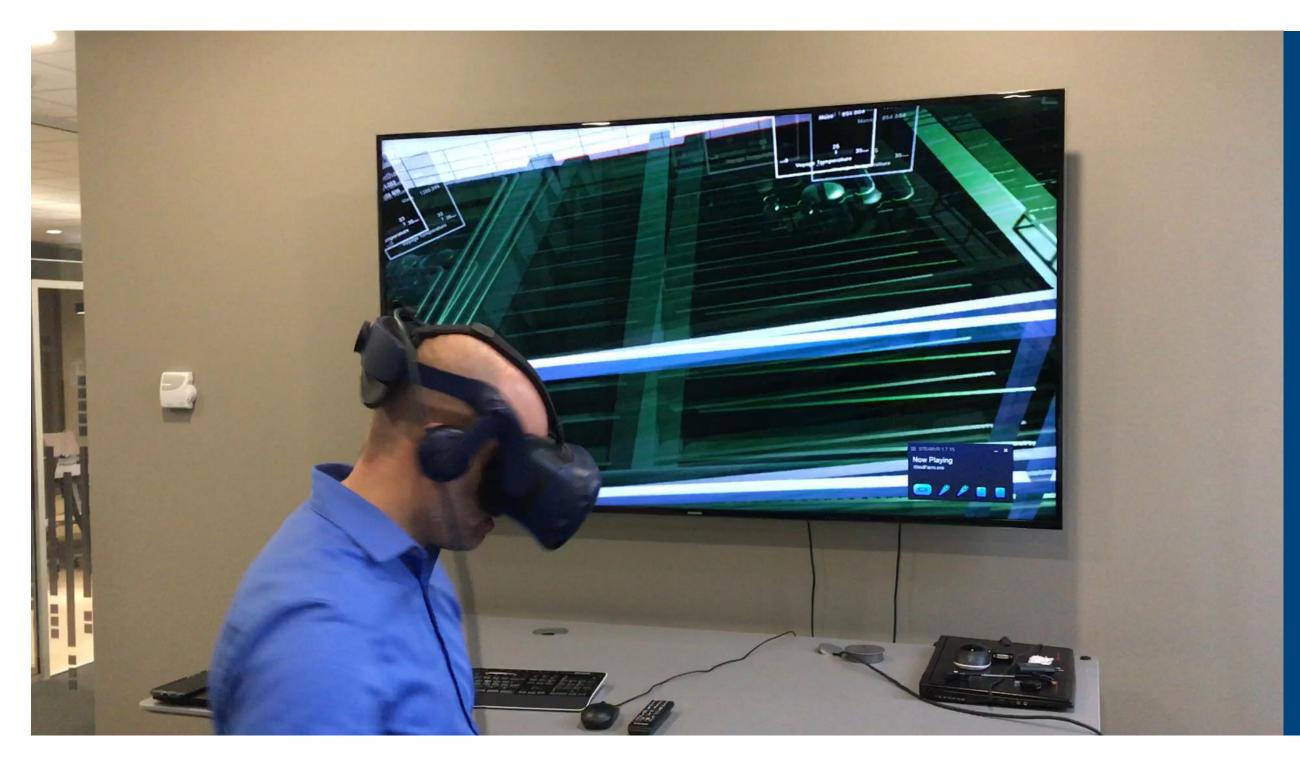
Current and planned port activities



Port Collaboration is a cloud-based app that gives all Odfjell employees overview of vessel's current and planned port activities on their mobile device

# Connected VR-Rooms from multiple locations

Experimented with VR room since 2018



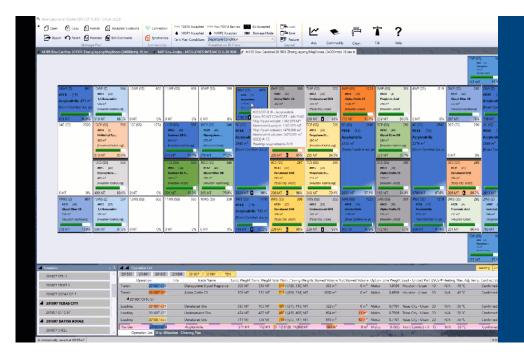
Voice and Avatars interaction from three different offices

VR models for two vessels

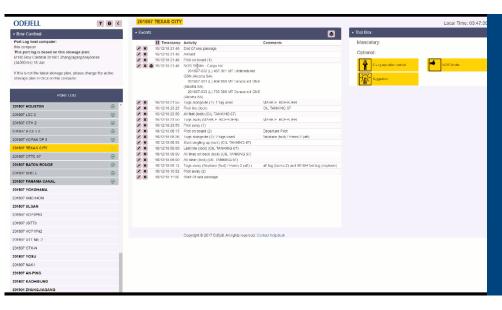
VR engine changed from UNITY to UNREAL

## More Digital Optimization

Odfjell have a portfolio of about 20+ internally made digital solutions



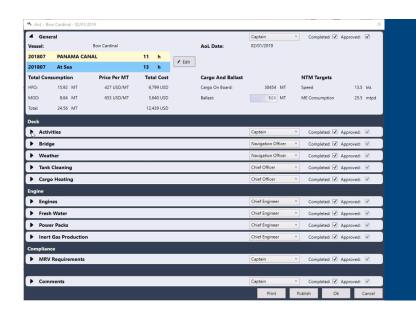
ORCA is a Stowage application that ensures safe stowage and high utilization of tanks on our vessels.



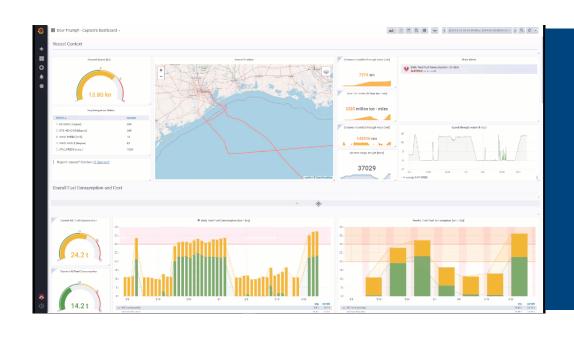
Port Log is a Port Activity application to assist crew in reporting of activities in ports.



Cognite is used to contextualize sensor data and 3D models in a Asset-Hierarchy



AoL Abstract of Daily Log is a reporting tool with UX optimized for the Ship Management Team's daily reporting



Advanced Vessel
Monitoring is Real time
sensor monitoring
using Grafana



12 map is a cloud based twelve months rolling wave budget planning tool for captains and superintendents



You can **not** outsource nor delegate digitalization or digital transformation. You should aim to turn every leader in the organization into a passionate digital leader that own the choices of how they will digitalize their part

Bergen October 2019

Product Owner Kristoffe

Product Owner Kristoffer Ramstad explaining use of ORCA Abstract of daily Log (AoL) in our October officers conference.

## Digital Product Owner Engagement Curve

The Product owners initiates the creation and owns the continuous business outcomes of the digital products

ts learned



Peak of Inflated Expectations

Product is first time in production

Motivation to increase value

Motivation to increase value

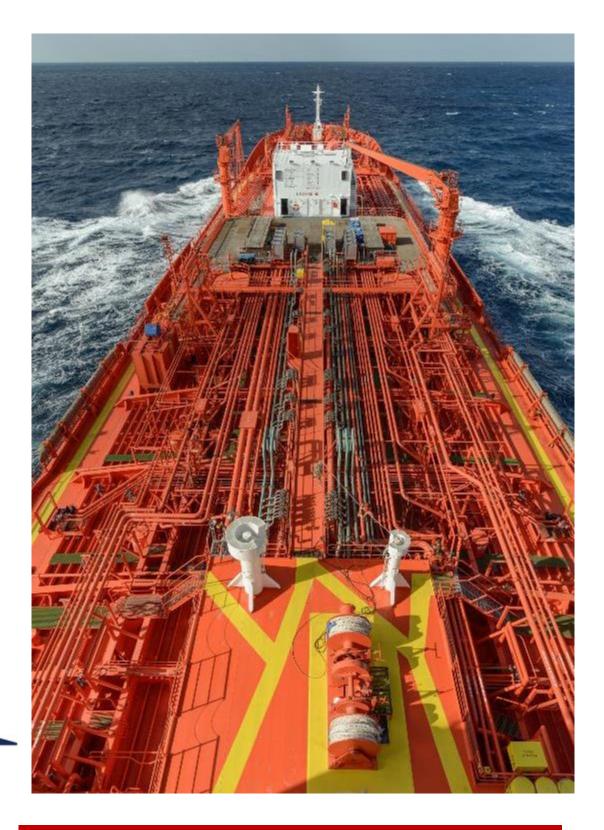
Plateau of Productivity

Resistance Store Critical mass of potential users adapt the product

Trigger

Trough of Disillusionment

**Time** 



## **Anchor Ownership**

Explain role and anchor product ownership throughout the business line

### Resilience

Give Product Owner massive support with first go-live

### Add value

Continued to adapt product based on product owner feedback

### Terminate

Products with continued low user adoption should be terminated or re-evented

# Is Product Owner Engagement and Digitalization Capabilities enough to fuel transformation?



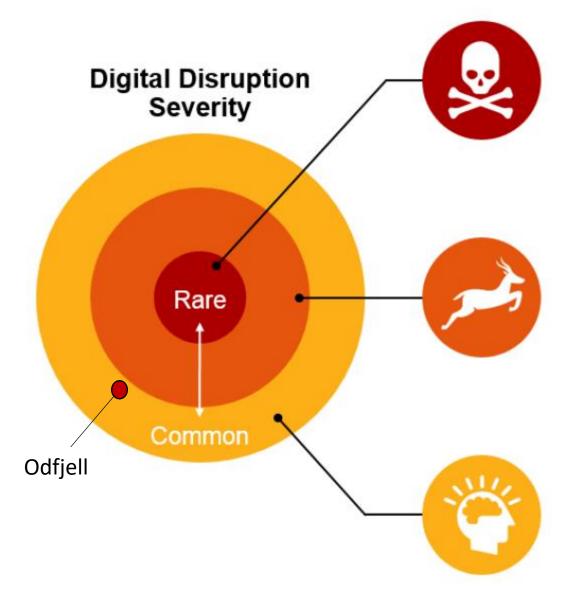
Bergen November 2019
The Odfjell Digital Innovation group (DIG)

## Mind the Hype ...

Many research and consulting firms exaggerate digital disruption to elevate the importance of their narratives and to gain attention.







1. Digital substitution - Situations in which digital replaces physical products or services

The weak perish

2. Digital Darwinism - the application of digital to create new business models and value propositions that do not resemble those of traditional competitors

Competition Intensifies

**3. Digital assimilation** - The application of digital to make incremental improvements to value propositions, products and services, and business models

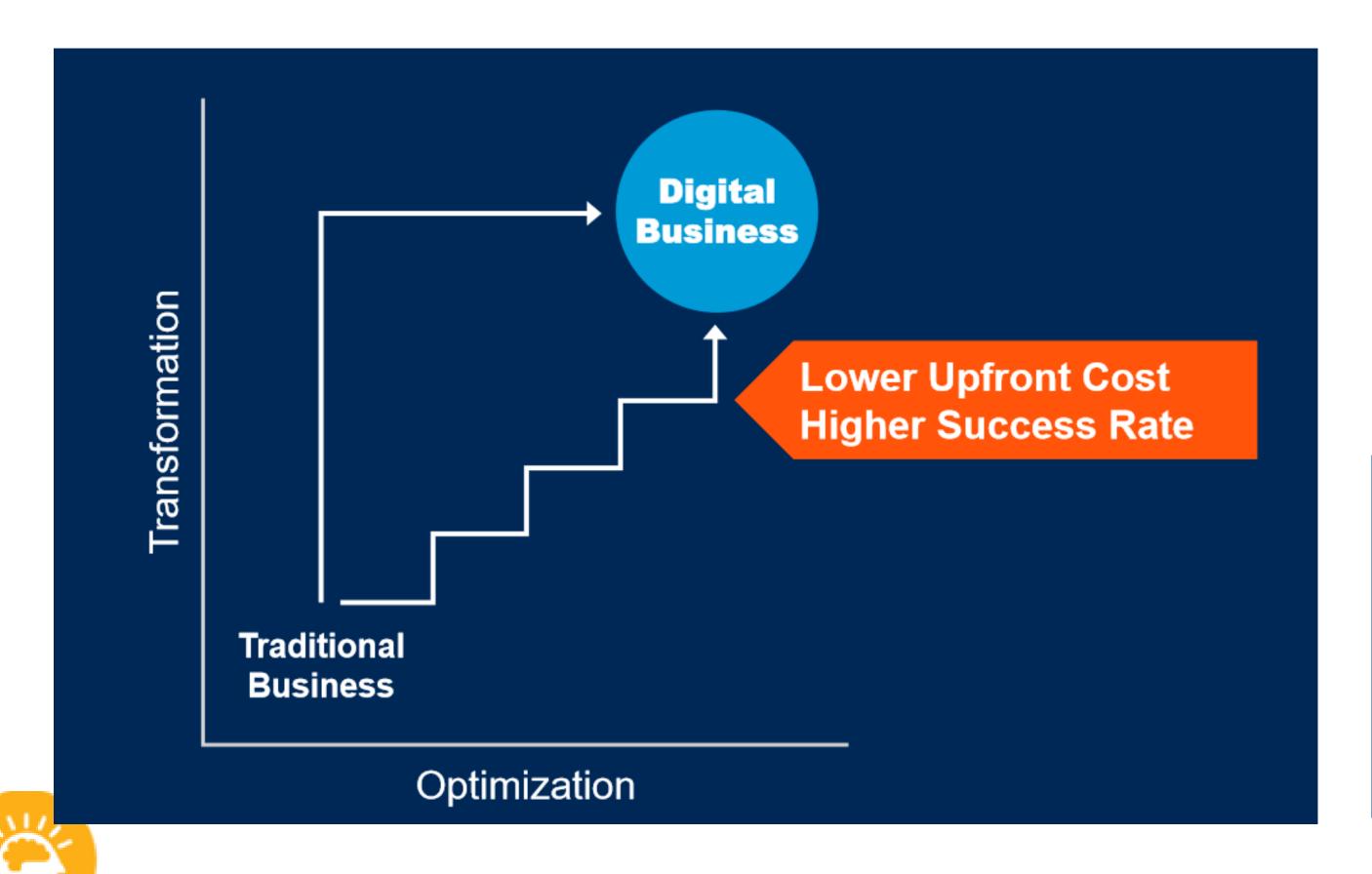
### Gartner.

Apostles of digital doom prescribe transformation to digital business as a survival imperative.

Measure competitive **intensity** to determine the correct strategic response.

# Taking small steps to optimize and transform is OK

Small Steps Involve Lower Costs and Risks



# Drive Radical Efficiency Augment the Core Move Into an Adjacent Space Intelligence Existing Product Existing Product Existing Product

- Optimize existing revenue through digitalization
- Convert internal capabilities to products and services and look for an adjacent space
- Experiment to Transform to new revenue in small steps
- Connect Customers to your digital eco system

## It's not all about Technology

In a digitalized world collaboration means exchange of data and ideas to use them in them in new and innovative ways



- 1. Continuous Digital Transformation is needed for survival
- 2. Digital dexterity is developed through autonomy and mixing of Business and IT acumen
- 3. You cannot outsource nor delegate digital transformation
- 4. Product Owners much be continuously and massively supported
- 5. Taking small steps to optimize and transform is OK in Digital Assimilation condition



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